Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
I wonder who I	I wonder what	I wonder who	I wonder how	I wonder how	I wonder
am	people celebrate	helps us	things grow	to build a	what is in
(ourselves)					our world
Defeating the monster/Traditional Tale	Journey Story	Defeating the monster/Traditional Tale	Finding Tale	Journey Story	Journey Story/Traditional Tale
Description	Joining in with	Time connecting	Description	Dialogue	Dialogue
	dialogue	language			
The Three Little Pigs (Y1)	Take a walk little bear (YR)	Billy Goats Gruff (YR)	The Magic Porridge Pot (Y1)	Quackling (YR)	The Three Bears (Y1)
Instructions	Recount	Explanation	Information	Persuasion	Discussion
Looking after a pet (YR)	Going for a walk (YR)	Why ogres are dangerous (YR)	How to make magic porridge (Y1)	Give us our quack back! (YR)	Should Goldilocks be arrested? (Y1)
	I wonder who I am (ourselves) Defeating the monster/Traditional Tale Description The Three Little Pigs (Y1) Instructions	I wonder who I am (ourselves) Defeating the monster/Traditional Tale Description The Three Little Pigs (Y1) Instructions I wonder what people celebrate Journey Story Joining in with dialogue Take a walk little bear (YR) Recount	I wonder who I am (Ourselves) I wonder what people celebrate I wonder who helps us Defeating the monster/Traditional Tale Journey Story Defeating the monster/Traditional Tale Description Joining in with dialogue Time connecting language The Three Little Pigs (Y1) Take a walk little bear (YR) Billy Goats Gruff (YR) Instructions Recount Explanation	I wonder who I am (ourselves) I wonder what people celebrate I wonder who helps us I wonder how things grow Defeating the monster/Traditional Tale Journey Story Defeating the monster/Traditional Tale Finding Tale Description Joining in with dialogue Time connecting language Description The Three Little Pigs (Y1) Take a walk little bear (YR) Billy Goats Gruff (YR) The Magic Porridge Pot (Y1) Instructions Recount Explanation Information	I wonder who I am (ourselves) I wonder what people celebrate I wonder who helps us I wonder how to build a Defeating the monster/Traditional Tale Journey Story Defeating the monster/Traditional Tale Finding Tale Journey Story Description Joining in with dialogue Time connecting language Description Dialogue The Three Little Pigs (YI) Take a walk little bear (YR) Billy Goats Gruff (YR) The Magic Porridge Pot (YI) Quackling (YR) Instructions Recount Explanation Information Persuasion

Word Reading

Children will work in different groups for phonics at the pace of the individual children, revisiting GPCs as necessary through pinny time. We use RWI to teach phonics.

Children read to an adult in school at least 2x week (in groups or one to one)

Maths	Place Value	Place Value (within 20)	Multiplication and Division
	Addition and subtraction	Addition and subtraction	Fractions
	Shape	(within 20)	Geometry
		Place Value (within 50)	Place Value (within 100)
	Plus Maths Mastery/provision	Length and Height	Money
		Mass and Volume	Time
		Plus Maths Mastery/provision	Plus Maths Mastery/provision

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	I wonder who I	I wonder	l wonder	I wonder	I wonder	I wonder
	am (ourselves)	what people celebrate	who helps us	how things grow	how to build a	what is in our world
Science	Animals, including humans Seasonal Changes Working Scientifically	Seasonal Changes Everyday materials	Seasonal Changes Working Scientifically	Plants Animals, including humans	Seasonal Changes Working Scientifically Everyday Materials	Seasonal Changes Working Scientifically Plants Animals, including
Geography	Geographical skills and fieldwork	Events beyond living	Significant	Human and physical Geography	Place knowledge/directions Significant historical	humans Human and physical Geography Explorers
History		memory	individuals (people who help us – police, NHS, coastguard)		buildings	Explorers
Art	Drawing – mark making	Seasonal craft	Mixing colours	Weaving	Sculpture 3D	Artist focus
DT	Cooking and nutrition	Textiles	Mechanism	Cooking and nutrition	Structure	Mechanism
(Twice monthly cooking opportunity)	Krispy cakes Fruit Kebabs Halloween Treat	Bonfire Treat Diwali treat Melting Snowmen	Biscuits Pancakes (Shrove Tuesday) Cupcakes	Jelly Fairy Cakes Scones (for M. Day workshop)	Smoothies Biscuits	Use grown vegetables in a recipe Biscuits Pizza for Father's Day

PSHE	I wonder who I am (ourselves)	I wonder what people celebrate Health and Wellbeing	I wonder who helps us Safety and the	I wonder how things grow Citizenship	I wonder how to build a	I wonder what is in our world	
(KAPOW – some units longer than the half term)	Relationships		Changing Body	·	Wellbeing		
RE	QRE: 1.1 How can we help those who do not have a good harvest?	QRE: EYFS 11 How do people celebrate special times? (Touches on Hindu Dharma & Judaism)	Introducing Hindu Dharna Brahman, gods/goddesses, Dharma, Puja, worship, celebrations		What do some people say about how the universe came to being? Christian and Humanist	QRE 1.9 – How is the place Jesus lived different from how we live now?	
Computing	My Online Life	Shape Hunt	Robots	Technology & Me	Animal Safari	Nursery Rhyme	
PE	Multi-skills	Multi-skills	Multi-skills Gymnastics	Gymnastics Dance	Multi-skills Striking and fielding	Athletics	
Music	Led by Cumberland Music Service Tuition Singing Musical instrument						
Music Genres for the half term (Repeated at least twice – introduce different artists)	Classical Rock Country Pop Latin Jazz Musicals	Blues Folk Punk/disco African Asian Christmas	Classical Rock Country Pop Latin Jazz	Musicals Blues Folk Punk/disco African Asian	Classical Rock Country Pop Latin Jazz	Musicals Blues Folk Punk/disco African Asian	
Planned Enhancements	Workshop: Potions Trip: Farm shop Role play area: Home corner/ Sand	Workshop: Christmas Trip: Cathedral Role play area: Santa's Grotto	Workshop: Chinese New Year Trip: Fire station? Role play area: Doctor's surgery	Workshop: Mother's Day Trip: Farm Role play area: Vets	Workshop: Easter bonnets Trip: Builders merchants? Role play area: Builder's Yard	Workshop: Father's Day Trip: Woodland Role play area: Home/Sand	